Design and Development of Colour Optic Sensor for Robots (COSBOT)

Abu Bakar Ibrahim, Ahmad Rakimi Mohamad, Marzuki Hussain, Ramli Awang Nor, and Razali Ariffin

Abstract — This paper presents the design and development of the Colour Optic Sensor for Robots (COSBOT). The purpose of this project is to create educational projects for all students in the world for learning and teaching image processing concepts. The original idea comes from a game called HuroCup. The following rules and regulations are general rules of HuroCup, a robotic game and robotics benchmark problem for humanoid robots. The HuroCup competition emphasizes the development of flexible, robust, and versatile robots that can perform many different tasks in different domains. HuroCup encourages research into the many areas of humanoid robotics, especially walking and balancing complex motion planning, and humanrobot interaction. There is an all-around competition for the single robot that performs best overall events. Our project prediction is to open all minds that this robot can move according to any direction given using image processing. Before the pixy camera is involved, image processing to robots is difficult because they must have many tons of equipment for processing. This project will be solved what kind of device to create image processing at a fast rate.

Keywords — Arduino, Optic Sensor, Pixy Camera.

I. INTRODUCTION

Nowadays, technology runs over the world. Begin with the smartphone technology to 'human robotic' technology. Our project is about to create one robotic multifunctional that can detect things. This robotic is called COSBOT. The development for students learns about image sensors and also understanding the motion of robotics. These robots create using a microcontroller board, image sensor and motor driver [1]. This robot can detect the colour items and it will move forward to the colour item according to their coding using C language. Our main reason for this project is to create a new facility in industry commercial. This is for replacing workers in the industry for quality, efficiency, and effectiveness also for achieving a good number of productions. This robot uses a vision called CYMK colour that detects colour. They can detect 7 colours. This colour may be the one inventor that can change the world. The movement detect which colour we set up and send the data through the microcontroller. Then, the microcontroller sends the data to create a movement in the motor driver. As an objective for our project, we want to create a robot that can detect images by using a camera. Our robot is a special robot that builds with a pixy camera, microcontroller, and motor driver. This robot can detect 7

types of colours, so we name it COSBOT [2],[3]. We decide to build this robot because we think that a machine with a camera is better to detect objects compare with a normal sensor that is commonly used in all machines nowadays. We choose pixy because its size is small, fast, easy to use, and its cost is standard. Our robot is about the communication between the camera, microcontroller, and motor driver. Camera as input and motor driver as an output. First, the pixy camera will detect colour objects, the result will be saved and processed in the image processing area build in the pixy camera. The result will then send to the microcontroller by using SPI/UART language. The microcontroller will save the result and take action based on the program we write in it and send it to the motor driver. The motor driver will forward, backward, pump around or turn left or right. By using this robot, it can replace the sensor of any machine. The sensor can't work well with only 1 or 2 build-in machines because 1 sensor only can detect 1 direction, so the machine needs more than 1 sensor to work well. In this way, our robot can solve the sensors with only 1 camera. Our robot also can help save the cost of a machine. The reason is many sensors in 1 machine is more expensive compared with only 1 pixy camera. Most of the machines in the factory are using sensors, the weakness of sensors is their process is very slow, this is the reason why the speed of production is slow. Using a pixy camera, it and lp solve the machine delay problem because the pixy camera can detect 7 different colour signatures, find hundreds of objects at the same time, and is fast-processing at 50 frames a second. Sometimes the sensors in a machine can't well detect an object because of several problems. But using a camera won't have such a problem because it can detect more clearly than a sensor [4]-[6].

II. LITERATURE REVIEW

The project is based on microcontroller board designs, manufactured by several vendors, using microcontrollers. These systems provide sets of digital and analogue I/O pins that can be interfaced to various expansion boards ("shields") and other circuits. The boards feature serial communications interfaces, including USB on some models, for loading programs from personal computers. For programming the microcontroller, the Arduino project provides an integrated development environment (IDE) based

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on the Processing project, which includes support for the C and C++ programming languages [7], [8]. The first Arduino was introduced in 2005, aiming to provide an inexpensive and easy way for novices and professionals to create devices that interact with their environment using sensors and actuators. Common examples of such devices intended for beginner hobbyists include simple robots, thermostats, and motion detectors. Arduino boards are available commercially in preassembled form, or as do-it-yourself kits. The hardware design specifications are openly available, allowing the Arduino boards to be manufactured by anyone. Fig. 1 show the Arduino UNO board [9],[10].



Fig. 1. Arduino UNO Board.

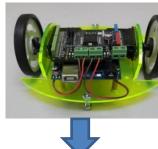
Adafruit Industries estimated in mid-2011 that over 300,000 official Arduino had been commercially produced, and in 2013, 700,000 official boards were in users' hands. Over the years Arduino has been the brain of thousands of projects, from everyday objects to complex scientific instruments. A worldwide community of makers - students, hobbyists, artists, programmers, and professionals - has gathered around this open-source platform, contributions have added up to an incredible amount of accessible knowledge that can be of great help to novices and experts alike. Arduino was born at the Ivrea Interaction Design Institute (IIDI) as an easy tool for fast prototyping, aimed at students without a background in electronics and programming. As soon as it reached a wider community, the Arduino board started changing to adapt to new needs and challenges, differentiating its offer from simple 8-bit boards to products for IoT applications, wearable, 3D printing, and embedded environments. All Arduino boards are completely open-source, empowering users to build them independently and eventually adapt them to their particular needs. The software, too, is open-source, and it is growing through the contributions of users worldwide [11]-[13].

III. DESIGN OF COSBOT

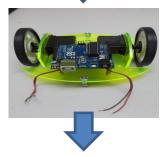
In this section, the project is developed by following the steps as shown step by step from beginning to end. The diagram is shown in Fig. 2 to understand more clearly how COSBOT is produced. The steps are the component placed in one place. They are a pixy camera, Arduino UNO board, motor shield, base robot, servo motor, 9 volts battery and power jack, icsp spi connector also cable connector. Place the Arduino UNO board on the base robot also attach the Arduino UNO board using a steel connector. Attach the pixy camera using an icsp spi connector to send data to the microcontroller. Attach the pixy camera using an icsp spi connector to send data to the microcontroller. Connect 9v battery to Arduino board. Before that, we have to program the pixy sign and program the Arduino board first. Then, Arduino board and pixy camera connect to a computer to program it [14], [15].



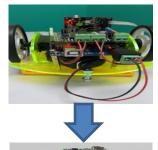
1. The component placed in one place. They are a pixy camera, Arduino UNO board, motor shield, base robot, servo motor, 9v battery and power jack, icsp spi connector also cable connector.



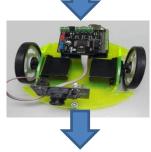
2. Place the Arduino UNO board on the base robot also attach the Arduino UNO board using a steel connector.



3. Then, attach the motor shield to the Arduino UNO board. Connect the wire of the motor to the motor shield according to their polarity.



4. Attach the pixy camera using an icsp spi connector to send data to the microcontroller.



5. Connect 9 volts battery to Arduino board. Before that, we have to program the pixy sign and program the Arduino board first



6. Then, Arduino board and pixy camera connect to a computer to program it.

Fig. 2. The Project Development Process.

IV. RESULT

Table I shows, the object will follow by the robot based on where the object going. In this result, the robot follows where the object going. the data transfer that robot faster than the commercial sensor.

COMMAND	OUTPUT	RESULT
Tracking 1	The robot follow where	√ Success
Colour (Red)	the colour going	
·	·	
TRIAL	RESULT	NOTES
COMMAND	RESULT	NOTES
FORWARD	1	1st Priority
REVERSE	0	Ignore
LEFT	1	2 nd Priority
STOP	1	Ending

In this table also, we create 2 objects in one condition and set one condition to trace one object to another object. And result showing in this table. This condition refers to how the robot moves on 2 or more objects at one time also in one vision.

V. CONCLUSION

For this project, we have involved robots that can be processed with image sensors just like our eyes. As the result, this robot has the potential to use in industry commercials. For this project, we have mainly concentrated our project must be functional and can make improvements for these robots. This robot can be used in the industry also in education for diploma students. This project has benefits for industry commercials. We can conclude that we have managed to achieve our objectives in the project by getting the robot controlled by android and microcontroller. We managed to get input about the image sensor using pixy cmucam5. The component is the microcontroller which is Arduino UNO. It is the control centre of the entire system. It contains all the software designs for our project. The microcontroller will receive the movement of these robots and they can think for what the next step. For this project, we have involved robots that it can be throughout the completion of this project, communication between microcontroller and motor driver can be learned and using pixy camera can help solve any machine delay problem as pixy camera can detect 7 different colour signatures, find hundreds of objects at the same time and is processing fast on 50 frames per second. In the future, if given the chance, the right time is given, we are ready to explore more deeply into the world of communication between pixy and robots. In the future, we might explore getting 3 signatures to make our COSBOT respond to our simulations.

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